

RULES & REGULATIONS – 2011 – 2012 Men’s Snooker League

All decisions will be at the discretion of the Team Captains and League Officials and are said to be binding on a majority vote of said members here to be known as “The Board”

***Board members:* Mike Paxton- Stats Brian Hill- Treasurer**

***Team Captains:* Bob Bryntwick, Mike Paxton, Brian Hill, Jeff Snow, Brent Bond, John Barnfield, Jim Solecky**

Captain’s Duties

- Notify and/or provide players with current schedules
- Advise players’ fees and have each of them pay at the bar. 3 copies of receipts... 1 to you, 1 to the bar and 1 to the blue box. If a copy is NOT in the blue box, we have no proof that you have paid!!!! \$60.00 (\$30.00 by Oct. 10 and second \$30.00 by Oct. 31 or all before Oct. 10) Prizes for winning teams and a dinner at years end. Captains will NOT be liable for non-payment of fees of team members. We will have a captains meeting in March to discuss payouts and the banquet.
- Make all players aware of current Rules and Regulations of the Men’s Snooker League.
- Will appoint an ALTERNATE to assist, or fill in, for the regular captain in his absence. This will be done at the start of the season and the alternates made known to the Board.
- All game sheets to be filled in showing attendance with absentees and put in blue box.
- Record all “Tickies” on the score sheet and make sure all “Tickies” have been paid for prior to a player departing. The “Tickie Totals” will be posted on the bulletin board weekly.

The Legion will have an override on the lights. They will turn them on at 7PM .

The captains are responsible to tell the bar steward when the games are over and we are responsible to cover the tables when done.

Rules of Play

- Start time is designated at 7:00 p.m. SHARP Any deviation will be subject to scheduled players being present, table availability and mutual agreement of the Team Captains involved.
- All games will be completed at the discretion of players playing or to team captains. (Anymore than 3 hooks needed, the game is over E.g.: any colours are left and 1 team needs more than 3 hooks. E.g.: 1 team has 34 pts and there are only 3 colours left, the game is over.
- Push shots are allowed.

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- Only players currently playing on tables can decide what is or what is not a scratch.
- Some minor offences should be overlooked.
- A coin will be flipped by the Team Captains’ (or Alternates). Winner to determine first break and/or select first and will alternate for break and player selections for the remainder of the games.
- Tie Games – break will be decided by a coin toss. Player order to remain the same.
- SCHEDULE:
DOUBLES,SINGLES,SINGLES,DOUBLES,SINGLES,SINGLES.
- 10 red balls per game.

Attendance

- All players are asked to advise their Captain (or Alternate) if they are going to be absent or late on their game night. Team Captains are to advise each other as to absent or late players. Late players must be present for the 4th game or they are ineligible to play that evening. If a replacement is needed, the captain must select a player rated one rating BELOW the absent player. Every player MUST play one game by the 4th game.

Fee Structure

See Captain’s Duties above.

- Any and all team members may resign at any time without penalty, however, fees prepaid will only be considered for refund for the following reasons: health; employment restrictions or financial hardship. Any decision will be at the discretion of the Board by vote.

Scoring

- Point 4 players must each play a Doubles and a Singles.
Formula **3** players- player equal or below will have to play 2 Doubles and 1 Singles.
Unless the D player is missing, C player must play 2 Doubles and 1 Singles.
Captain can pick anyone to play the remaining Singles.

Playoffs

- For 2011 – 2012 season there are (7) teams. First Round (in order of finish at year’s end) 1st Round: 2 vs. 7 3 vs. 6 4 vs. 5.(1- Bye) (6 games) 2nd round- 1 vs. lowest ranked winner. Follow the playoff schedule for dates etc. In playoffs, if you are tied 3-3, a 7th game must be played (doubles). You can choose any 2 players on your team. The Second Round: high vs. low etc. If a player cannot play in any round, the captain may select a player from another team in the lower category unless they are playing against each other or on the other table the same night. If a replacement is not found, that team will lose a singles game and in the 2nd doubles game, they must use the D player in both doubles and 1 single..